



RATTLER TATTLER



Volume 3 Issue 9

September 2003

EXTRA, EXTRA: RAIN IN SHAKETAILED CITY!

By N. Cyrus Truble

The grand cituzenz of Shaketail City injoyd uh nice litl rain heer tuh uther week — wun uh them lait sumer drizlz we git in theez parts frum time tuh time. Itz ben uh mite dry round heer, anna rain shur coold evrythin down, wilst it nocked inee skeeters rite outuh the ayr. Wuznt inee dust gittn in yor teeth, neether, and I dint heer no tawk uh bein parched!

Corse, wilst the folks round

heer be uh hardy bunch, therz wun er two wut jest kant injoy uh damp day, so I heerd sum bad wurdz spok by uh few wet henz. But thar wuz meny wut injoyd wunuh the last daze uh sumer — I evn heered sumun say ten pounz uh mud on each boot heps uh body keep stedly wilst shootn the scattergun.

It stopt arainin ineewayz jest afor chow wuz reddy, so them wut wuz wet got tuh dry out afor they got all rusted up.

The stranjest thing I heerd

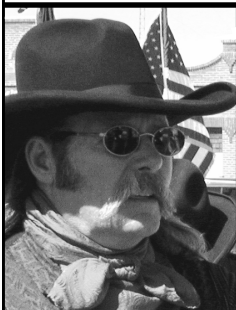
wuz sumun sed Swede dun put the town frate wagun in uh ditch — afor it evn started arainin! The Mayor hadda drag him out. Swede, yuh dint reely run offn uh dry rode, didjuh?

Ineewayz, see you cowpokes in Shaketail City in October!

NEXT SHOOT:

October 5, 2003
Registration starts at 8:00 AM
Shooters' Meeting at 9:00 AM

FROM THE MAYOR'S DESK



Howdy Folks,

It seems that the weather likes to try us out this year at every turn, although the rain was warm it was wet and the mud was as always mud, but a whole passel of tough Cowboy's and Cowgirl's had one hell of a good time at the shoot. Never let it be said that the Shaketails are a bunch of fair weather Cowboy and Cowgirl Shooters. Tana Blaze (Rondi) and Kiowa Annie made their debut at the match

this month. Both took it all in stride and completed the match in fine fashion.

I'd like to thank another new Shaketail for coming out and helping me set up this month, Colorado Swede. Thanks Pard. Also a big thank you to all of the folks that jumped in to help pick up the match, of course they did wait until the had put on the feed bag, just like any good cowpoke.

It was good to see Desert Eagle and Scarlet Rebel back at the shoot they have been missed. Hope to see you at the next shoot folks.

I missed a very important thank you this last month and wish to correct that now. All of us at the Shaketails owe a big THANK YOU to Bill Scanlon and BEBE for the excellent job that they did in getting the grounds ready for the Annual Match. They had a very busy July with moving to the ranch and all just before the match. Thanks again folks it's a pleasure working with you.

Well folks that's enough for now see youall at the next shoot.

Happy trails!

Yaro

Match Standings 7-Sep-03

Match Final	SASS #	Alias	Class	Class Final	Posse	Total Raw Time	Total Time	Total Miss	Total Proc	Total Bon	Stage 1				Stage 2				Stage 3				Stage 4				Stage 5					
											Raw Time	M	P	B	Adj Time	Raw Time	M	P	B	Adj Time	Raw Time	M	P	Adj Time	Raw Time	M	P	Adj Time	Raw Time	M	P	Adj Time
1	8273	Scragg	M	1	2	226.41	256.41	8	1	2	52.82			1	42.82	53.38	7	1	1	88.38	30.39			30.39	34.13			34.13	55.69	1		60.69
2	38693	Desert Eagle	M	2	1	285.48	295.48	6	0	2	73.81	1		1	68.81	55.69	2		1	55.69	37.96	1		42.96	52.45	2		62.45	65.57			65.57
3	49874	Starshot	D	1	2	370.94	410.94	12	0	2	79.99	1		1	74.99	71.09	2		1	71.09	69.23	2		79.23	64.08	2		74.08	86.55	5		111.55
4	29968	Faden	T	1	2	363.39	418.39	15	0	2	85.25	4		1	95.25	71.88	2		1	71.88	44.75	2		54.75	71.35	5		96.35	90.16	2		100.16
5	32624	Cyrus Nobel	49	1	2	394.58	424.58	8	0	1	90.42	1		1	85.42	94.78	3			109.78	57.45			57.45	61.84	3		76.84	90.09	1		95.09
6	28607	Yaro	SD	1	2	376.38	431.38	11	1	1	89.51	1		1	84.51	76.46	1			81.46	59.19	1		64.19	69.59	3	1	94.59	81.63	5		106.63
7	467	Sand River Slim	49	2	1	367.56	432.56	17	0	2	87.18	4		1	97.18	76.40	2		1	76.40	58.22			58.22	63.96	4		83.96	81.8	7		116.80
8	44241	Cataract Kid	D	2	1	421.15	456.15	11	0	2	89.56	1		1	84.56	90.02	2		1	90.02	63.35	1		68.35	76.66	4		96.66	101.56	3		116.56
9	51407	Boss Hunter	SD	2	1	412.10	487.10	19	0	2	109.74	3		1	114.74	80.31	4		1	90.31	67.92	6		97.92	57.11	1		62.11	97.02	5		122.02
10	52662	Obiwann	D	3	1	456.24	491.24	11	0	2	99.72	3		1	104.72	86.32	2		1	86.32	71.37	1		76.37	94.61	3		109.61	104.22	2		114.22
11	40753	Buzzard Jack	D	4	2	421.86	511.86	20	0	1	93.21	1		1	88.21	97.29	5			122.29	68.40	4		88.40	74.24	5		99.24	88.72	5		113.72
12	38694	Scarlet Rebel	LM	1	1	387.14	522.14	29	0	1	120.98	5		1	135.98	68.05	7			103.05	48.89	6		78.89	70.81	6		100.81	78.41	5		103.41
13	49591	Buckshot Phil	D	5	1	421.89	546.89	27	0	1	91.17	8			131.17	78.21	3		1	83.21	62.60	3		77.60	90.82	8		130.82	99.09	5		124.09
14	42774	K BAR K	49	3	2	485.73	550.73	15	0	1	113.74	3		1	118.74	111.58	6			141.58	77.54	4		97.54	84.82	1		89.82	98.05	1		103.05
15	17818	Full Deck	D	6	1	537.53	562.53	9	0	2	122.50	2		1	122.50	108.44	3		1	113.44	92.00	2		102.00	91.66			91.66	122.93	2		132.93
16	52664	Hockey Dude	J	1	1	435.33	565.33	26	1	1	106.31	9	1		161.31	86.10	4		1	96.10	76.13	4		96.13	76.26	4		96.26	90.53	5		115.53
17	53039	Stumpy Oakes	T	2	1	465.62	580.62	25	1	2	123.62	5		1	138.62	99.27	4		1	109.27	56.59	8		96.59	79.58	5		104.58	106.56	3	1	131.56
18	53220	Colorado Swede	49	4	1	529.88	599.88	18	0	2	125.00	3		1	130.00	105.72			1	95.72	72.05	4		92.05	96.84	4		116.84	130.27	7		165.27
19	53175	Rusty Kettel	T	3	1	530.51	600.51	16	1	2	146.97	6	1	1	176.97	104.65			1	94.65	77.17	3		92.17	93.98	2		103.98	107.74	5		132.74
20	XXXXX	Kiowa Annie	LT	1	2	578.75	653.75	19	0	2	138.02	6		1	158.02	122.89			1	112.89	79.82	3		94.82	91.34	6		121.34	146.68	4		166.68
21	XXXXX	Ghost Shooter	T	4	2	586.94	661.94	19	0	2	142.75	6		1	162.75	164.31	3		1	169.31	80.40	4		100.40	90.96	2		100.96	108.52	4		128.52
22	XXXXX	Chuck Blade	D	7	1	655.23	740.23	19	0	1	145.95	5			170.95	130.40	2		1	130.40	120.02	1		125.02	115.28	5		140.28	143.58	6		173.58
23	XXXXX	Tana Blaze	LT	2	2	866.42	976.42	24	0	1	190.14	6		1	210.14	201.76	2			211.76	160.74	3		175.74	153.25	9		198.25	160.53	4		180.53
24	XXXXX	Fat Man	M	3	2	XXXX	XXXX	8	0	1	70.46	4		1	80.46	71.48	4			91.48	XXXX			XXXX	XXXX			XXXX	XXXX			XXXX
25	XXXXX	Kansas Kid	T	5	2	XXXX	XXXX	12	0	2	123.57	7		1	148.57	130.48	5		1	145.48	XXXX			XXXX	XXXX			XXXX	XXXX			XXXX
26	28049	Marshall Ransom Payne	49	5	2	XXXX	XXXX	8	0	1	89.06	3		1	94.06	80.15	5			105.15	XXXX			XXXX	XXXX			XXXX	XXXX			XXXX
27	53244	Nelly Nobel	LT	3	2	XXXX	XXXX	17	1	0	252.00	9			297.00	168.68	8	1		218.68	XXXX			XXXX	XXXX			XXXX	XXXX			XXXX
28	XXXXX	Miz Calico	LM	2	2	XXXX	XXXX	5	0	2	109.24	2		1	109.24	158.17	3		1	163.17	XXXX			XXXX	XXXX			XXXX	XXXX			XXXX

D = Duelist J = Junior LM = Lady Modern LT = Lady Traditional M = Modern SD = Senior Duelist T = traditional 49 = Forty-Niner

SHORT ROUNDS FROM STARSHOT

Greetings, folks!

Well, we challenged Mother Nature once again last month. We also had the pleasure of seeing some folks who haven't been around in awhile. And by my count, there were at least five new shooters. As always, it was great to see both old and new friends.

♣ This month we also had a town council meeting and one topic was getting more people involved in writing stages. Writing a stage isn't hard, and it gives you ownership in a piece of the match. Here are some suggestions to get you started:

1. Don't know where to start? How about a scene from a favorite Western movie or book? Remember, we shoot four or five stages, so you don't have to recreate "How The West Was Won" in one stage. Generally plan on 10 revolver, 8-10 rifle, and 2 or 4 shotgun rounds.
2. Always keep safe firearms

handling in mind! Plan any movement in one direction from start to finish. Always move laterally, never forward or back from the firing line. It's good to finish with a revolver or shotgun so the timer picks up the shots.

3. Limit your main props or stunts, i.e. roping a calf or being on a horse, to one per stage. If it's too complicated, it takes too much time and stacks up the posses. Always keep in mind the time needed to reset for the next shooter.

4. Plan your target order and size. We have a big variety of targets, so have fun. For Rifle and Pistol, there are Gongs, Coyotes, Buffalo, Bottles, Bells, Circles, Squares and others, and we have new ways to hang them and group them. For the Shotgun, there are Reactive, Swinger, and Pop-up (birdies) targets.

5. Plan your instructions in detail to cover all the different interpretations. This is the most important and time

consuming part of writing a stage. You want to make clear to the posse EXACTLY what you want them to do. For example, shooting a rifle through a window can be unsupported or supported. Tell the shooters what's required.

6. Send me stages or ideas to smaed27@msn.com, or to Yaro or Sand River Slim. We'll look at them for use in a match. The biggest thing is, try your hand at this and just have fun!

♦ Some of us are thinking about going to Pawnee Station in Fort Collins on October 18th. Kiowa Annie, Sand River Slim and myself talked about it. Any other takers? We can make plans at the October match.

Great to see you all this last match and hope to see even more of you in October!

Happy Trails!

STARSHOT #48974

NOTICE FROM THE TERRITORIAL GOVERNOR:



I am planning to go to Las Vegas for the SASS convention in early December 2003. If any Shaketail would like to have rules, policies, or anything else added or changed at the Territorial Governors' meeting, please send your suggestions to me or Yaro. My email is [edthetrooper@juno.com]. I will do my best to get your questions answered.

Trooper

September Class Results

-
- Top Gun:**
Scrag
- Modern:**
Scrag
- Duelist:**
Starshot
- Traditional:**
Faden
- 49er:**
Cyrus Noble
- Sr. Duelist:**
Yaro
- Lady Modern:**
Scarlet Rebel
- Junior:**
Hockey Dude
- Lady Traditional:**
Kiowa Annie

SHOOTS AROUND THE TERRITORY

Colorado Shaketails Mayor Yaro	Ramah, CO 303-646-3777	1st Sunday mayoryaro@aol.com
Cheyenne Regulators Slowpoke Wyoming	Cheyenne, WY 307-778-6636	1st Saturday slowpokewy@aol.com
Colorado Cowboys Randy Myers	Lake George, CO 719-748-3398	1st Saturday mlazyc@aol.com
San Juan Rangers San Juan	Montrose, CO 970-249-4227	1st Sunday sanjuan1@rmi.net
Coyote Gulch Cowboys Fred Walker Ron Peterson	Boulder, CO 303-494-5229 303-922-3241	2nd Saturday
Four Corners R&P Capt. Woodrow Kelso	Cortez, CO 970-565-8960	2nd Sunday
Montrose Marshalls Big Hat	Montrose, CO 970-249-7701	2nd Sunday reakin@dalbywendeland.com
Rifle Creek Rangers Tim Kinion	Rifle, CO 970-625-3710	2nd Sat & Sun* rockintk@sopris.net
Pawnee Station Bob Reed	Ft Collins, CO 970-482-6165	3rd Saturday
Thunder Mountain Pinto Being	Whitewater, CO 970-464-7118	3rd Sat & Sun* pschutz@mesastate.edu
Four Corners Gunslingers James Crawford	Durango, CO 970-385-5130	3rd Sunday
N.W. Colorado Rangers Wild Bill Hiccup	Craig, CO 970-824-3502	4th Saturday janstark@nwco.quik.com
Black Canyon Ghost Riders Davis Krill	Hotchkiss, CO 970-835-8871	4th Sunday caybaby2@earthlink.net
Sand Creek Raiders Sweetwater Bill	Aurora, CO 303-366-8827	4th Sunday

* Shooting days may change—call ahead.
Remember—not all clubs shoot every month.

We're always on the lookout for folks to design, create or set up stages.

Interested?

Contact
Mayor Yaro.

UPCOMING EVENTS

- Oct. 4, 2003** Set up steel for the monthly match at 1:00 PM
- Oct. 5, 2003** Monthly Shoot—Sign-up starts at 8:00 AM
Shooters' Meeting at 9:00 AM
Match Starts at 9:30 AM
Potluck Lunch after the Match
- Oct. 17-18, 2003** Road Trip to Pawnee Station? See Starshot
- Nov. 25, 2003** BLGC Raffle Drawing, 8:00PM
CO Springs Chapter Meeting

THE MONTHLY NEWSLETTER OF THE COLORADO SHAKETAILED
THE OLDEST COWBOY ACTION SHOOTING SOCIETY IN THE
COLORADO TERRITORY
BEN LOMOND GUN CLUB, RAMAH, COLORADO

Return Address:

R. Shaw
P.O. Box 260783
Highlands Ranch CO 80163

sandriverslim@peoplepc.com

Shaketail Email: shaketail@blgc.org

Territorial Governor:

Trooper

Mayor:

Yaro

Town Council:

Desperate Deek

Faden

Happy Jack

K-K

Palmetto

Sand River Slim

Starshot

Yukon Jann



BEN LOMOND GUN CLUB, INC.

Colorado Shaketails

Work Bond Coupon



Members Name: _____ Date Worked: _____

Address: _____ Hours Worked: _____

Description of work performed: _____

Work hours duly certified by:

_____ Date: _____

Yaro, Mayor, Shaketail City
aka John Bartholomew, Shaketail Match Director